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Solved - How to use NMS with Paper? | PaperMC

All guides on this seem outdated, on Spigot, or not explained enough for my small brain. I know I have to add the Paper Server into my dependencies but I don't know where to go past that.

Announcement - The future of Paper - Hard fork | PaperMC

Paper contributors Hardfork affects contributions to Paper dramatically, most of it for the better. With hardfork, the Paper repository will receive a full restructure, moving the entire API and API-implementation straight as source into the repository.

Announcement - 1.21.7 | PaperMC

Only if you are updating from a version before 1.13, force-upgrading can save some performance of the more expensive conversions, in that case the safer option is to force-upgrade on 1.21.7 Paper (!), but you should otherwise never force upgrade without a specific reason.

Announcement - 1.21.3 | PaperMC

The 1.21.3 Update Paper and Velocity 1.21.3 builds are out of the experimental phase! As always, backups are absolutely mandatory. After upgrading your world to 1.21.3, you cannot downgrade back to a lower version! We would like to thank everyone that worked on this update: Gerrygames for his...

1.21.5?? | PaperMC

Paper 1.21.4 + ViaVersion + the latest build of Geyser works fine for me for 1.21.70 players, but I don't think ViaVersion is making any difference since it doesn't support 1.21.5 yet. Not sure what's going on for you.

Question - Tripwirehook dupe | PaperMC

Hello, today i changed my 1.21.4 vanilla server to papermc still 1.21.4 but i came across a problem, i have a tripwire hook dupe farm to get like emeralds when trading with villagers but now with papermc its not working anymore. On vanilla it was working fine and i was wondering how can i fix...

PaperMC

Paper contributors Hardfork affects contributions to Paper dramatically, most of it for the better. With hardfork, the Paper repository will receive a full restructure, moving the entire API and API-implementation straight as source into the repository.

Announcement - 1.21 | PaperMC

The 1.21 Update Stable Paper and Velocity 1.21 builds have been released! As always, backups are absolutely mandatory. After upgrading your world to 1.21, you cannot downgrade back to a lower version! We would like to thank everyone that worked on this update: 4drian3d and Gerrygames for their...

Announcement - Paper & Velocity 1.20 (.1) | PaperMC

The 1.20(.1) Update We're happy to announce that initial builds for Paper 1.20 have been released. As always, backups are absolutely mandatory. After upgrading your world to 1.20, you cannot downgrade back to a lower version! We would like to thank everyone that worked on this update: @Machine...

Question - Enable Tripwire Exploits Not in Latest Config?

Pretty self explanatory, but the allow-tripwire-disarming-exploits config doesn't seem to exist in the latest build (#225) of Paper 1.21.4. Is there a workaround for this? Or has the way to change it changed?