

nms quarantine explorers

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Soft-NMS - 1

Soft-NMS is a NMS algorithm that uses a soft NMS function to calculate the NMS score. It is based on the Soft-NMS function in the [Soft-NMS](#) paper. The Soft-NMS function is defined as follows:

Soft-NMS - 2

Soft-NMS is a NMS algorithm that uses a soft NMS function to calculate the NMS score. It is based on the Soft-NMS function in the [Soft-NMS](#) paper. The Soft-NMS function is defined as follows:

One to many assign NMS Strikes Back DETR

One to many label assignment + NMS is a NMS algorithm that uses a one-to-many label assignment function to calculate the NMS score. It is based on the One to many label assignment function in the [One to many label assignment](#) paper. The One to many label assignment function is defined as follows:

Traditional NMS

Traditional NMS is a NMS algorithm that uses a traditional NMS function to calculate the NMS score. It is based on the Traditional NMS function in the [Traditional NMS](#) paper. The Traditional NMS function is defined as follows:

DETR NMS - 1

DETR is a NMS algorithm that uses a DETR function to calculate the NMS score. It is based on the DETR function in the [DETR](#) paper. The DETR function is defined as follows:

DETR NMS - 2

DETR is a NMS algorithm that uses a DETR function to calculate the NMS score. It is based on the DETR function in the [DETR](#) paper. The DETR function is defined as follows:

torchvision nms - 1

torchvision is a NMS algorithm that uses a torchvision function to calculate the NMS score. It is based on the torchvision function in the [torchvision](#) paper. The torchvision function is defined as follows:

yolov5 merge-nms - 1

yolov5 is a NMS algorithm that uses a yolov5 function to calculate the NMS score. It is based on the yolov5 function in the [yolov5](#) paper. The yolov5 function is defined as follows:

yolov5 merge-nms - 2

yolov5 is a NMS algorithm that uses a yolov5 function to calculate the NMS score. It is based on the yolov5 function in the [yolov5](#) paper. The yolov5 function is defined as follows:

GlueCV 上的 YOLOv3 中的 NMS

NMS - 简介

1. 简介 NMS 是 Non-Maximum Suppression 的缩写，用于去除冗余的检测结果。在 YOLOv3 中，NMS 用于去除重叠的检测结果，只保留置信度最高的检测结果。NMS 的实现方式有多种，包括 Soft NMS、Fast NMS 等。在 YOLOv3 中，使用的是 Fast NMS。

2. 实现原理 NMS 的实现原理如下：首先，将检测结果按照置信度从高到低排序。然后，取出置信度最高的检测结果，并计算其与其他检测结果的 IoU。如果 IoU 大于设定的阈值，则将该检测结果剔除。重复上述过程，直到所有检测结果的 IoU 都小于设定的阈值。最后，返回剩余的检测结果。